

# Heap Sort

Lecture 02.07  
by Marina Barsky

# We can sort using Heaps!

**HeapSort** (array  $A$  of size  $n$ )

create an empty max-heap  $H$

for  $i$  from 0 to  $n-1$ :

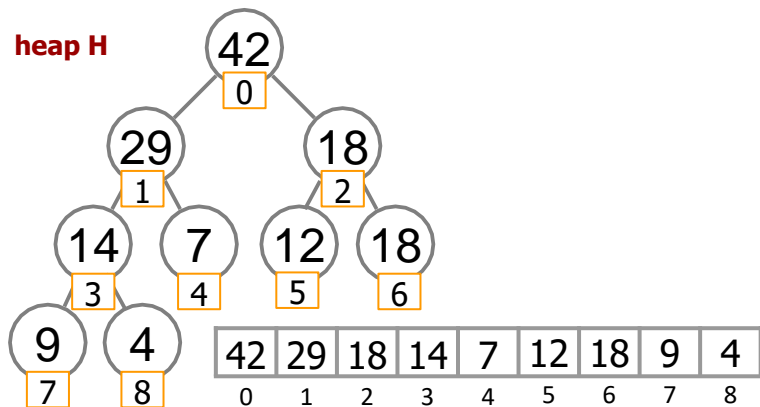
$H.insert(A[i])$

for  $i$  from  $n-1$  downto 0:

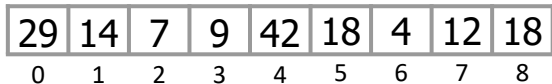
$A[i] \leftarrow H.pop()$

After Array elements inserted into a Heap: sort using `pop(extract max)`

heap H

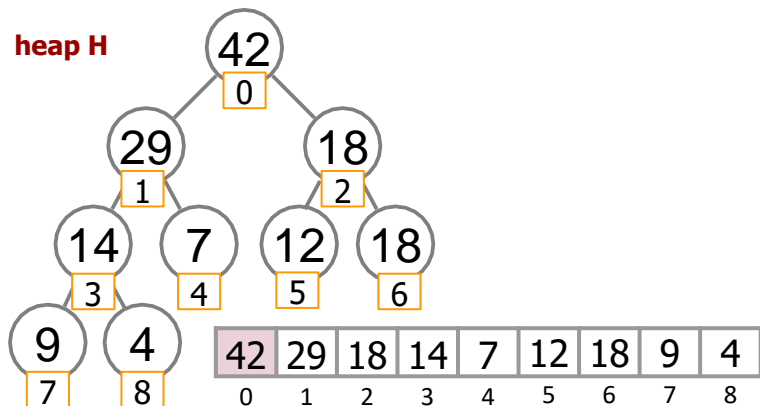


input array A



# After Array elements inserted into a Heap: *extract max*

heap H

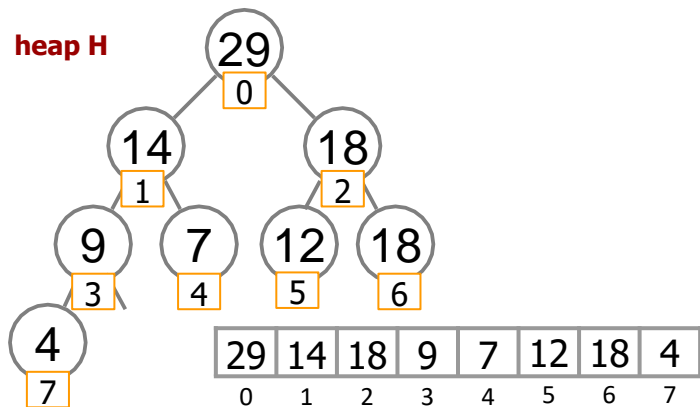


input array A

29	14	7	9	42	18	4	12	42
0	1	2	3	4	5	6	7	8

# After Array elements inserted into a Heap: *extract max*

heap H



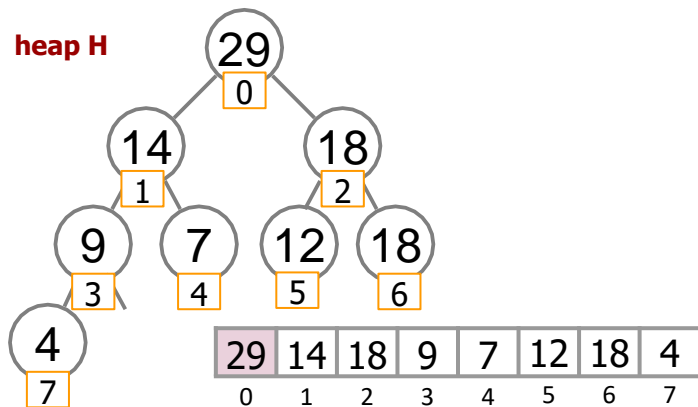
29	14	18	9	7	12	18	4
0	1	2	3	4	5	6	7

input array A

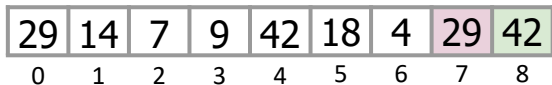
29	14	7	9	42	18	4	12	42
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# After Array elements inserted into a Heap: *extract max*

heap H

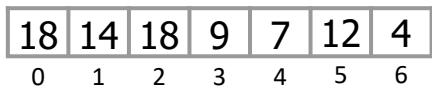
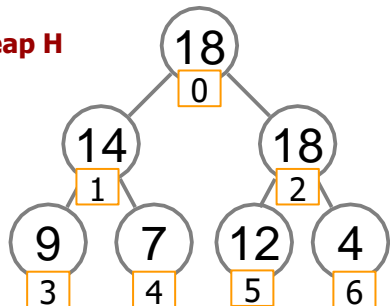


input array A

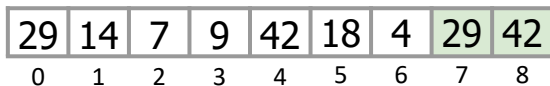


# After Array elements inserted into a Heap: *extract max*

heap H

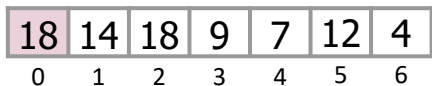
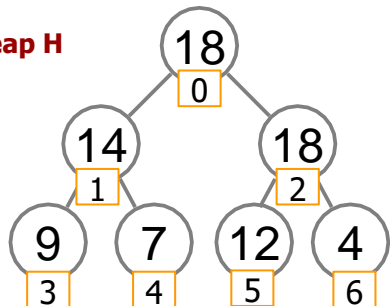


input array A

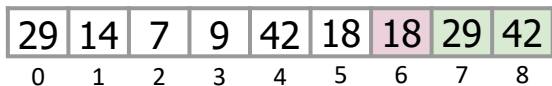


# After Array elements inserted into a Heap: *extract max*

heap H



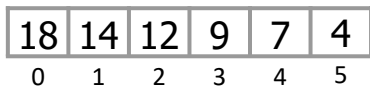
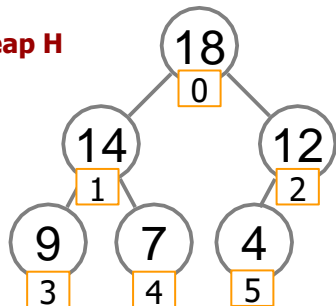
input array A



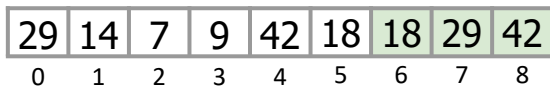


# After Array elements inserted into a Heap: *extract max*

heap H

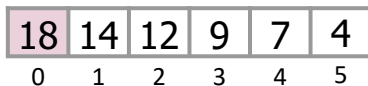
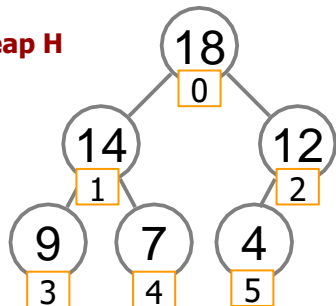


input array A

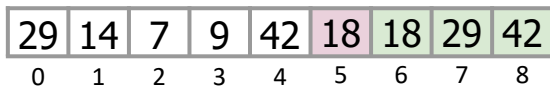


# After Array elements inserted into a Heap: *extract max*

heap H

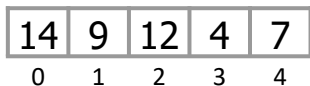
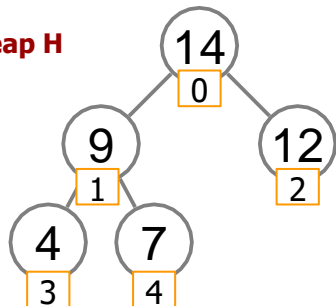


input array A

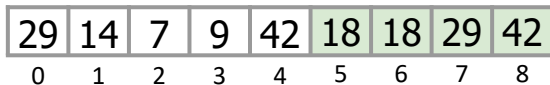


# After Array elements inserted into a Heap: *extract max*

heap H

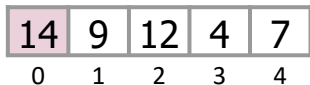
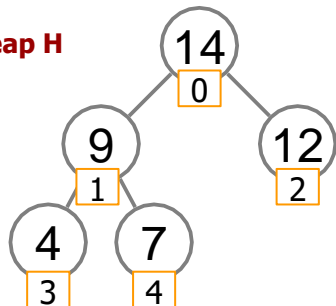


input array A

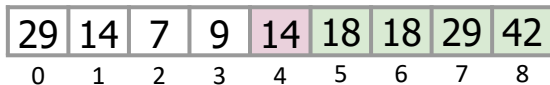


# After Array elements inserted into a Heap: *extract max*

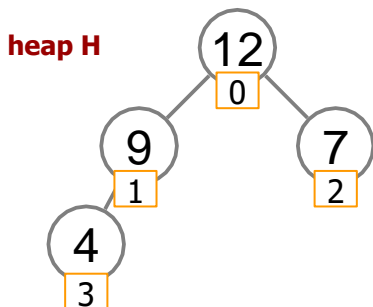
heap H



input array A



# After Array elements inserted into a Heap: *extract max*



We continue extracting max and rearranging the remaining heap elements until H becomes empty and A is filled with sorted values...

12	9	7	4
0	1	2	3

**sorted portion of A**

**input array A**

29	14	7	9	14	18	18	29	42
0	1	2	3	4	5	6	7	8

# Heapsort: naive

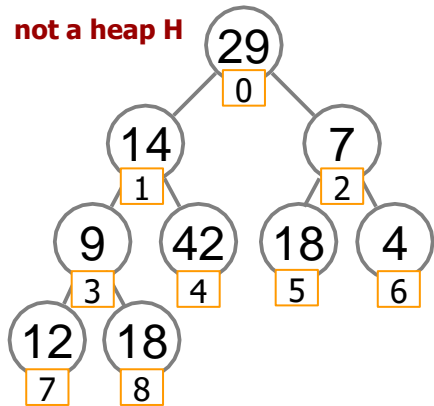
- The resulting algorithm is comparison-based and has **running time  $O(n \log n)$**  (asymptotically optimal)
- Natural generalization of *selection sort*: instead of simply scanning the rest of the array to find the maximum value, use a smart data structure
- Not in-place: uses **additional space  $O(n)$**  to store the heap

# In-place Heapsort: all is done inside the input array

- Turn input array  $A$  into a heap by rearranging its elements
- After this, extract max at  $A[0]$  and swap it with the element  $A[\text{size}-1]$
- Decrement heap size
- Restore heap
- Continue until heap size=1

# How to Heapify an array

**not a heap H**



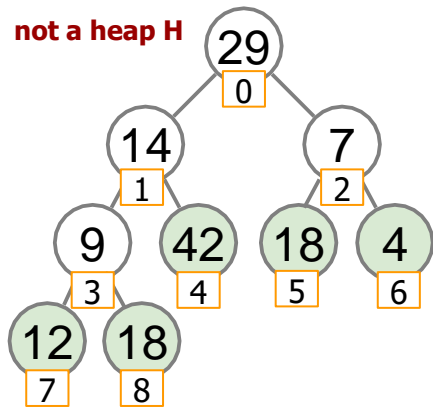
→ Lets' go bottom up and repair heap property for all subtrees rooted at current node

29	14	7	9	42	18	4	12	18
0	1	2	3	4	5	6	7	8



# How to Heapify an array

not a heap H

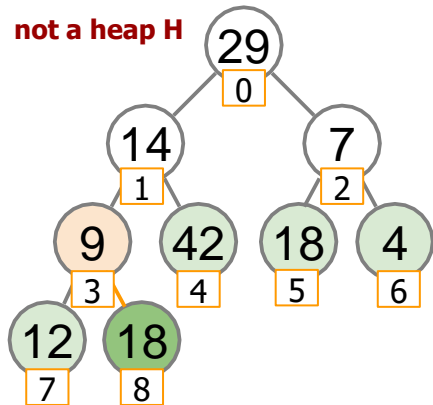


- Let's go bottom up and repair heap property for all subtrees rooted at current node
- If current node is a leaf, then it does not need to be repaired
- How do we find the first from the end node that is not a leaf?

29	14	7	9	42	18	4	12	18
0	1	2	3	4	5	6	7	8

# How to Heapify an array

not a heap H



- Let's go bottom up and repair heap property for all subtrees rooted at current node
- If current node is a leaf, then it does not need to be repaired
- How do we find the first from the end node that is not a leaf?

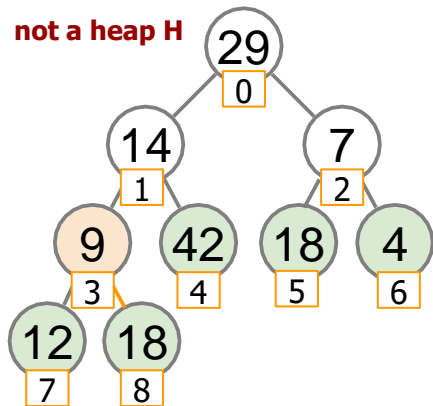
29	14	7	9	42	18	4	12	18
0	1	2	3	4	5	6	7	8

We find the parent of the last leaf  $H[\text{size} - 1]$ :

$$\text{parent}(H[i]) = H[(i - 1)/2]$$

# How to Heapify an array

not a heap H

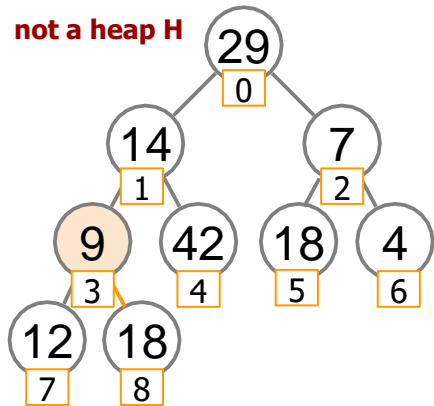


→ We need to go from element at position  $i = \lfloor (8-1)/2 \rfloor = 3$  until position 0 and repair heap violations by calling `sift_down(i)`

29	14	7	9	42	18	4	12	18
0	1	2	3	4	5	6	7	8

# How to Heapify an array

not a heap H



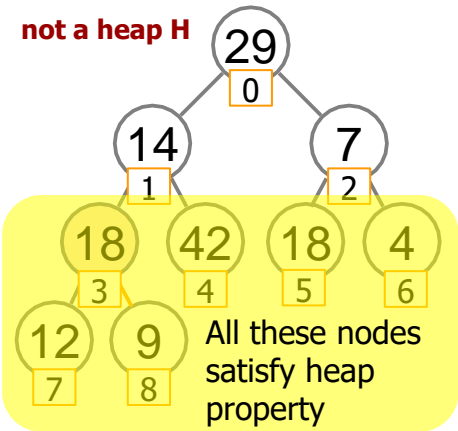
→ We need to go from element at position  $i = \lfloor (8-1)/2 \rfloor = 3$  until position 0 and repair heap violations by calling `sift_down(i)`

`sift_down(3)`

29	14	7	9	42	18	4	12	18
0	1	2	3	4	5	6	7	8

# How to Heapify an array

not a heap H

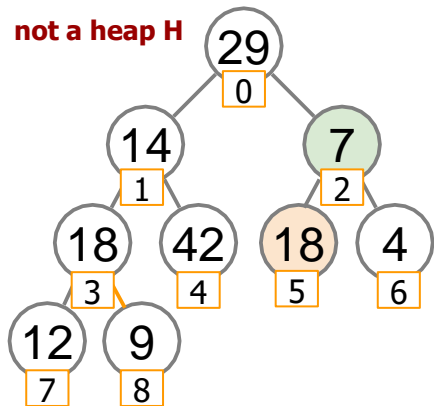


→ All the nodes  $H[3\dots 8]$  are now fixed

29	14	7	18	42	18	4	12	9
0	1	2	3	4	5	6	7	8

# How to Heapify an array

not a heap H



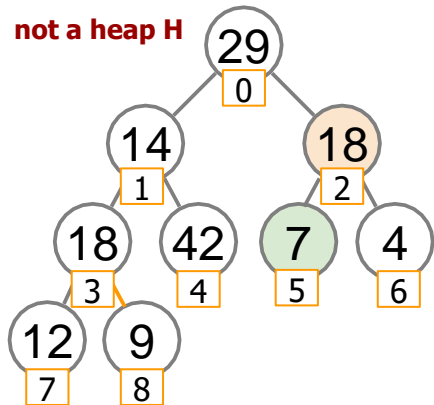
→ the next node we need to fix is at position 2 of the array

sift\_down(2)

29	14	7	18	42	18	4	12	9
0	1	2	3	4	5	6	7	8

# How to Heapify an array

not a heap H



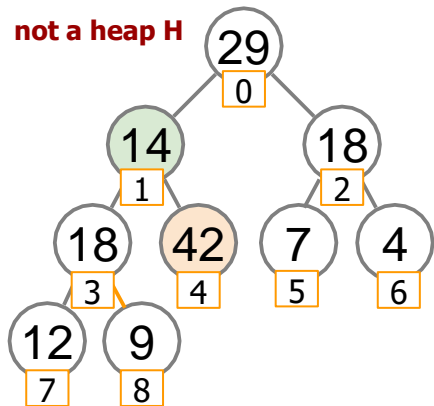
→ the next node we need to fix is at position 2 of the array

sift\_down(2)

29	14	18	18	42	7	4	12	9
0	1	2	3	4	5	6	7	8

# How to Heapify an array

not a heap H



→ the next node we need to fix is at position 1 of the array

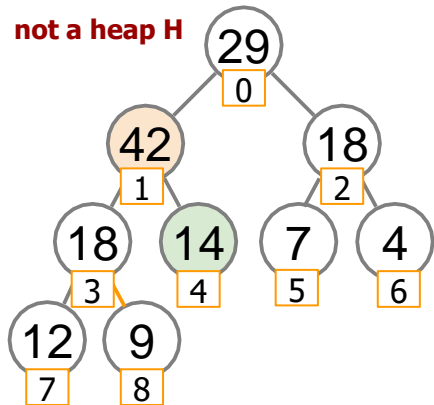
sift\_down(1)

29	14	18	18	42	7	4	12	9
0	1	2	3	4	5	6	7	8



# How to Heapify an array

not a heap H



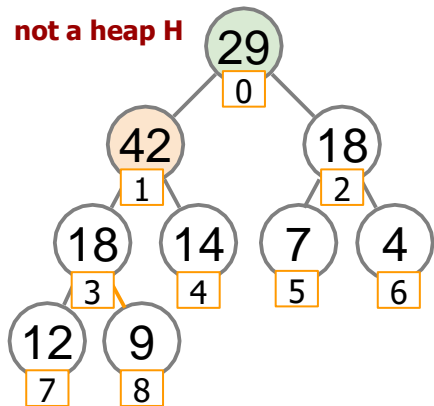
→ the next node we need to fix is at position 1 of the array

sift\_down(1)

29	42	18	18	14	7	4	12	9
0	1	2	3	4	5	6	7	8

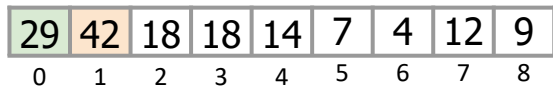
# How to Heapify an array

not a heap H



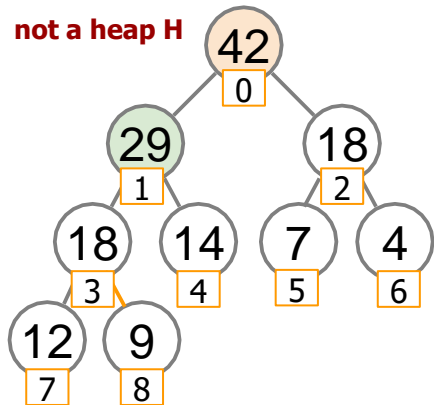
→ Finally, we fix the root at position 0

sift\_down(0)



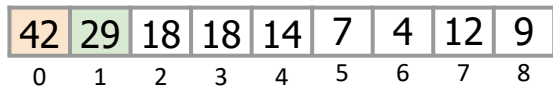
# How to Heapify an array

not a heap H



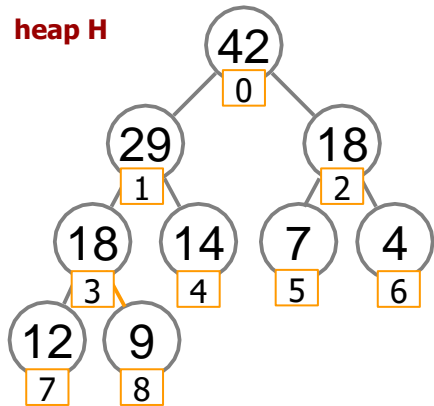
→ Finally, we fix the root at position 0

`sift_down(0)`



# How to Heapify an array

heap H



→ We rearranged the elements of the input array such that it is now a heap

→ Next, we can use *extract max* inside the array itself to sort it in-place

42	29	18	18	14	7	4	12	9
0	1	2	3	4	5	6	7	8

# Turning Array into a Heap

**Heapify** (array  $A$  of size  $n$ )

$last \leftarrow n - 1$

for  $i$  from  $\lfloor (last - 1)/2 \rfloor$  down to 0:

    sift\_down ( $A[i]$ )

# In-place Heap Sort

**HeapSort** (array  $A$  of size  $n$ )

*Heapify* ( $A$ )

repeat ( $n - 1$ ) times:

swap  $A[0]$  and  $A[\text{size}-1]$

$\text{size} \leftarrow \text{size} - 1$

*sift\_down*( $A[0]$ )

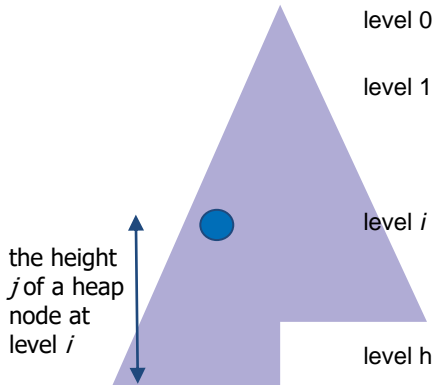
Running time:  $O(n \log n)$

No additional space (in-place)

# Run-time of Heapify

- The running time of *Heapify* is  $O(n \log n)$  since we call *sift\_down* for  $O(n)$  nodes

# The height of nodes at level $i$



## Definition

If we count levels of the heap from top to bottom, then the **height** of a heap node at level  $i$  is defined to be  $j = h - i$ , where  $h$  is the total height of the heap

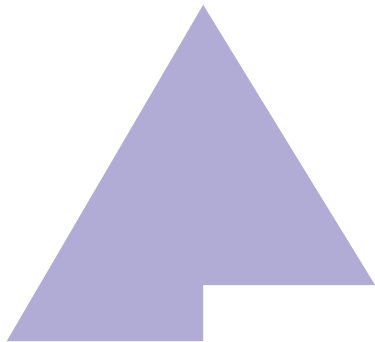
When we are repairing the heap, for each node at level  $i$  we need to swap at most  $j$  values



# Run-time of *Heapify*

- The running time of *Heapify* is  $O(n \log n)$  since we call *sift\_down* for  $O(n)$  nodes
- If a node is a leaf then we do not call *sift\_down* on it
- If a node is close to the leaves, then sifting it down does not take  $\log n$
- We have many such nodes!
- Is our estimate of the running time of *Heapify* too pessimistic?

# Run-time of Heapify



level	# nodes	node height
$h-h$	$2^{h-h}$	$h$
...	...	...
$h-2$	$2^{h-2}$	$2$
$h-1$	$\leq 2^{h-1}$	$1$
$h-0$	$\leq 2^{h-0}$	$0$

Total work:

$$\sum_{j=0}^h j * 2^{h-j} = 2^h \sum_{j=0}^h j * \frac{1}{2^j}$$

, where  $j$  represents the height of the nodes at each of  $0 \dots h$  tree levels

# Evaluating the total work

Consider the sum of infinite convergent geometric series with  $x < 1$  and  $a_0 = 1$

$$\sum_{j=0}^{\infty} x^j = \frac{1}{1-x} \quad (1)$$

Take a derivative with respect to  $x$  of both parts of equality (1):

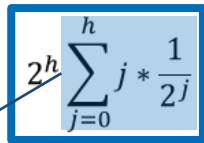
$$\sum_{j=0}^{\infty} j * x^{j-1} = \frac{1}{(1-x)^2} \quad (2)$$

Multiply both sides of (2) by  $x$ :

$$\sum_{j=0}^{\infty} j * x^j = \frac{x}{(1-x)^2} \quad (3)$$

Substitute  $x = 1/2$

$$\sum_{j=0}^{\infty} j * \frac{1}{2^j} = \frac{\frac{1}{2}}{\left(1 - \frac{1}{2}\right)^2} = 2$$


$$2^h \sum_{j=0}^h j * \frac{1}{2^j}$$

this sum evaluates to at most 2 even for infinite series!

This expression evaluates to  $O(n)$

$$2^h \sum_{j=0}^h j * \frac{1}{2^j} \leq 2^h * 2 = O(2^h) = O(2^{\log n}) = O(n)$$

The running time of Heapify is  $O(n)$

To convert an arbitrary array into a heap takes linear time and no additional space!

## Top-k Problem

**Input:** An array  $A$  of size  $n$ , an integer  $1 \leq k \leq n$ .

**Output:**  ***$k$  largest*** elements of  $A$  (top- $k$ ).

Can be solved in time:  $O(n) + O(k \log n)$

## Top-k (array $A$ of size $n$ , $k$ )

Heapify ( $A$ )

for  $i$  from 1 to  $k$ :

    extract\_max()

# Binary **Min**-Heap

## Definition

Binary **min**-heap is a binary tree where the value of each node is **at most** the values of its children.

Can be implemented similarly to max-heap

# Summary: Priority Queues

- *Priority queue* supports two main operations: *insert* and *pop* (extract the element with max priority)
- In an array/list implementation one operation is very fast ( $O(1)$ ) but the other one is very slow ( $O(n)$ )
- *Binary heap* gives an implementation where both operations take  $O(\log n)$  time
- The binary heap implementation is also space-efficient, because it is stored in an array